

## TRADITIONAL GAMES

Traditional games form part of the heritage of every village, city and región. They are activities created as a response to human beings need for fun and which, in general, are specific to an area.

The majority of these games have extended across the adjacent regions and countries. In each local area, they have adopted particular features, depending on the area's socio-economic status and the creativity of its participants.

Games that have come to Spain have survived because they have been passed from parent to children. These activities constitute part of our popular culture.

The main characteristics of traditional games are as follows:

- the rules are very easy
- They involved a lot of participation
- They are fun
- They develop your imagination and creativity
- People in each area have changed the rules or the original name slightly
- they have been passed from generation to generation
- some games are in danger of disappearing.

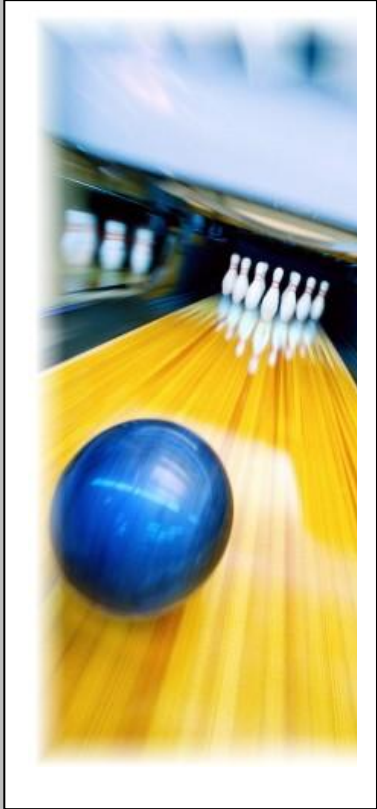
Examples of traditional games are:

- Skipping rope: basic jump, single, double Dutch...
- Dodge ball
- Hopscotch
- Lawn bowling
- bowling
- Tag games: freeze tag, cops and robbers (police and thief), chain tag, catch one catch all,...

- Tag of war
- Handkerchief
- Capture the flag
- Sack race
- Three leg race
- Egg toss
- Egg spoon relay
- Hula Hooping
- Marbels

**HOMEWORK:** write down all the games that we have played in class and explain their rules.

Here you have an example:

<b>AMERICAN BOWLING</b>	
<p><b>EQUIPMENT:</b>  <b>10 PINS (Bottles with sand)</b>  <b>BALL (1kg medicine ball)</b>  <b>SCORE TEMPLATE</b></p>	
<p><b>RULES:</b></p> <ul style="list-style-type: none"> <li>• A game is made up of 10 frames.</li> <li>• Each frame represents one turn for the bowler</li> <li>• In each turn the player is allowed to roll the ball twice.</li> </ul> <p><b>SCORING:</b></p> <ul style="list-style-type: none"> <li>• A bowler gets credit for the number of pins knocked down.</li> <li>• If you knock down all the pins at first turn you get 20 extra points.</li> <li>• If you knock down all the pins using the 2 attempts you get 10 extra point.</li> </ul>	
<p><b>COMMUNICATIVE LANGUAGE:</b>            It's mine / your turn.            I got 3, 4 ....            Good shot!            Good try!            Don't get down! Next time it'll be better.</p>	